

Class 7-Kids's Farm Games

GENERAL RULES FOR KIDS GAMES

1. Register one hour prior to starting time.
2. Open to all youngsters 6 -11 years old. Contestants' ages on the day of the contest determine their class.
3. All contestants must have an exhibitor number to enter the games. They can be obtained at the fair office.
4. All required items to play the games are provided by the Fair Association.
5. No assistance from second parties is permitted, except for grain bagging which requires a partner.
6. Judges decision is final.

Lot # Descriptor Premium TROPHY

6-7 Years Old

2800	Corn Shelling		
2803	Water Hauling		
2806	Nail Driving		
2809	Seed Spitting		
2812	Grain Bagging		

8-9 Years Old

2801	Corn Shelling		
2804	Water Hauling		
2807	Nail Driving		
2810	Seed Spitting		
2813	Grain Bagging		

10-11 Years Old

2802	Corn Shelling		
2805	Water Hauling		
2808	Nail Driving		
2811	Seed Spitting		
2814	Grain Bagging		

CORN SHELLING

1. The object of the "CORN SHELLING" contest is to shell by hand, the most corn within a one minute period.

2. The corn will be weighed to determine the winner. The highest weight wins.
3. Only the corn which falls directly into the container will be weighed.
4. Contestants must shell the corn in their bare hands. No gloves or other aids may be used.
5. A "shell-off" will be held to break ties.

WATER HAULING

1. The object of "WATER HAULING" is to carry as much water as possible from the water trough to the container within a thirty (30) second time period.
2. The course distance (length of haul) shall be forty (40) feet.
3. The contestant that hauls the greatest amount of water, by weight, will be declared the winner.
4. In the event of a tie, a "Haul-Off" elimination will be held.

NAIL DRIVING

1. The object of "NAIL DRIVING" is to drive a nail as far as possible into a block of wood with two (2) hammer blows.
2. Safety glasses or goggles must be worn by contestants. Contestants wearing prescription glasses must wear goggles.
3. The nail will be started in the block of wood by the contest official.
4. The nail may not be touched or held in any manner except for two (2) hammer blows.
5. The winner will be determined by measuring the length of the nail protruding from the wooden block. The shortest distance protruding will determine the winner.
6. In the event of a tie, a "Nail Drive-Off" will be held.

SEED SPITTING CONTEST

1. The object of the contest is to "SPIT" a seed as far as possible.
2. Contestants will select one 1 seed and will only be allowed one try.
3. The contestant "spitting" the seed the greatest distance is the winner.
4. All measurements will be made from a marked point on the foul line.
5. Any contestant who crosses the foul line will be disqualified.
6. The seed must land in front of the foul line to qualify for measurement.
7. Contestants may not chew gum while competing.
8. In the event of a tie, a "spit-off" will be held.

GRAIN BAGGING CONTEST

1. This event is a team event. A team shall consist of two (2) contestants.
2. "Grain" will be carried from the "grain" pile by one 1 of the two (2) contestants to the bag which will be held open by the other

contestant on the team. The bag will be located at the foul line. On a switch signal from the contest official the teammates will switch positions and continue to bag the “grain” until the signal is given to stop.

3. A weight measurement will determine the winner.
4. Bare hands only may be used to transfer grain from the pile to the bag.
5. In the event of a tie, there will be a “bag-off”.
6. Each contestant may compete on one team only.